

Town of Payson Town Clerk's Department 303 N. Beeline Highway Payson, Arizona 85541-4306 Town Hall (928) 474-5242 Fax (928) 474-4610

PSA

THE DEADLINE TO REGISTER TO VOTE IS 5:00 p.m. on October 8, 2018

The Town of Payson General Election will be conducted by the Gila County Election Department per the Consolidated Elections law passed in 2012 by the Arizona State Legislature requiring all national, state, county, school, special district and local elections to be placed on one ballot. *This will not be an all mail ballot election*. You will receive your ballot in the mail approximately October 10, 2018 if you are on the permanent early ballot list. If you are not on the permanent early ballot list you will have to go to a polling place or request a ballot be mailed to you. Letters will be sent out by the Gila County Recorder's Office 90 days before the election.

If you don't receive your ballot by October 17, 2018 you need to call the County Recorder at 928-474-7139 or 1-800-291-4452 and let them know you didn't receive your ballot. The last day to request a ballot by mail is October 26th and the deadline to vote early on site at the Recorders Office is November 2nd.

If you prefer going to the polls take your ballot you received in the mail and vote at the polls. If you do not take you ballot then you will be required to vote a provisional ballot.

The polls will be open on Election Day, November 6th, from 6:00 a.m. to7:00 p.m.

If you have moved or to be sure that your address is correct and you get your ballot in the mail please contact the County Recorder's office at 928-474-7139 or 1-800-291-4452.

If you will not be in Payson during the time the ballots are mailed, contact the County Recorder's Office at 1-800-291-4452 or 928-474-7139 to have your ballot mailed to a different location.

Town Hall will be a drop off point for ballots.

To save taxpayer money you may drop off your ballot at the County Recorder's office or at Payson Town Hall.

The deadline to register to vote is October 8, 2018.